

Small World Play

A Unique Child and support from adults		+	Positive Relationships	+	Enabling Environments with teaching
= Learning and Development:					
Aspects: Personal, Social and Emotional Development – Self Regulation – 1, Managing Self – 2, Building Relationships - 3 Communication and Language – Listening, Attention and Understanding – 1, Speaking - 2 Physical Development – Fine Motor Skills - 2 Literacy – Writing - 3 Mathematics – Number - 1 Understanding the World – Past and Present – 1, People, Culture and Communication - 2 Expressive Arts and Design – Being Imaginative and Expressive - 2 Characteristics of Effective Learning: Playing and Exploring (engagement) – Finding out and exploring, Playing with what they know, Being willing to ‘have a go’ Active Learning (motivation) – Being involved and concentrating, Keeping on trying, Enjoying achieving what they set out to do Creating and Thinking Critically (thinking) – Having their own ideas, Making links, Choosing ways to do things					
Key Resources	Points to Consider	Effective Practice		Vocabulary/key questions	
Small world people, representing a range of abilities, type and cultures Animals Fantasy dinosaurs Vehicles Farm Doll’s house Puppets - glove, finger puppets Story boxes Home made environments	<ul style="list-style-type: none">Resources stored in labelled boxes.Presented in an organised and inviting wayCan be linked to other areas of provision as agreed e.g. sand, water, constructionPut away appropriately Role of adult: <ul style="list-style-type: none">Play alongside childrenRespond to children’s ideasIntroduce new vocabularyModel scenarios /storiesEncourage creative ideasDevelop sustained, shared conversations	Provide opportunities to: <ul style="list-style-type: none">Select and explore materialsEncourage creativityMake links between play and real experiencesUse resources that reflect range of culturesExplore a range of environments and rolesDevelop imaginative play and story makingMake resources using children’s ideasStimulate ideas by linking to other types of play, e.g. messy play, construction		Roles: doctor, farmer, driver, etc. Environment: trucks, train, farm, garage, railway, etc Positional words: up, down, next to, under, over, etc.	

Key: aspects underlined are a particular focus of this area, resources located outside are in green