

What should I know already?

- To continue to work in a safe, organised way, caring for equipment.
- To develop skills in using clay including slabs, coils, slips etc.
- To produce intricate patterns and textures in a malleable media.
- To develop understanding of different ways of finishing work e.g. glaze, paint, polish etc.
- To adapt work as and when necessary and explain why.
- To confidently carve a simple form.
- To continue to use language appropriate to skill and technique.
- To compare different styles and approaches.

What will I know by the end of the unit?

- To work in a safe, organised way, caring for equipment.
- To secure work to continue at a later date.
- To model and develop work by showing skills in using clay including slabs, coils, slips etc.
- To work around armatures or over constructed fabrications.
- To demonstrate experience in the understanding of different ways of finishing work e.g. glaze, paint, polish etc.
- To solve problems as they occur.
- To use language appropriate to skill and technique.

Focus artist:

Louise Bourgeois



(1911 – 2010) Louise Bourgeois was an artist and sculptor Bourgeois loved spiders, and she made hundreds of drawings and

sculptures of them throughout her career. She described the spider as an artist. It could spin thread and create magnificent webs. She called many of the sculptures 'Maman', which is French for mother.

Focus artwork:



Maman (1999)

Ť	Timeline:								
	AD 1900	AD 1925	AD 1950	AD 1970	AD 1980	AD 1990	AD 2000	AD 2010	
	ressionism → ← Surrealism → - Post-Impressionism → ← Geometric Abstraction →				Contemporary art - Artists of today Including art forms such as: Textiles; Sculpture; Installation art; Street art; I				
	← Ex	pressionism ——	4	tract sionism			itecture; Graphic Desi		
		Cubism	← Po	op Art →					

Vocabulary I will need to know:

Installation art	The term used to describe large-scale, mixed-media constructions, often					
	designed for a specific place or for a temporary period of time					
Sculpture	The art or craft of making statues or other objects by carving, chiselling,					
	or moulding. A sculpture is also any object made in this way.					
Armature	A skeleton or framework used by an artist to support a figure being					
	modelled.					
Large scale	Artwork that is much larger than it would be in real life in order to					
	create a visual impact.					
Clay	Moist, stiff earth that is used for making brick, pottery, and tile.					
Mod-roc	A plaster bandage that is used for modelling, casting and crafting.					
Modelling wire	Flexible but strong wire used to create armatures.					
Modelling wire	Wire cutters	Wire mesh	Safety gloves	Mod-roc (plaster		









Mod-roc (plaster bandage)

