

What should I know already? | What will I know by the end of the unit?

Year 4 digital media continues to explore and expand on the skills taught in Year 3. The skills are:

- To record and collect visual information using digital cameras and video recorders.
- To use a graphics package to create images and effects.
- To increase control and precision of brush tools when drawing lines.
- To change brush tool type to an appropriate style e.g. charcoal.
- To create shapes by making selections to cut, duplicate and repeat.
- To experiment with colours and textures by making an appropriate choice of special effects and simple filters, to manipulate and create images.

Focus artist:

William Wegman

(1943 - Present) William Wegman is an American artist and photographer best known for creating series of anthropomorphic compositions involving dogs - primarily his own Weimaraners - in various costumes and poses. His work has also been a popular success, and have appeared in books, advertisements, films, as well as on television programs like Sesame Street.



Focus artwork:

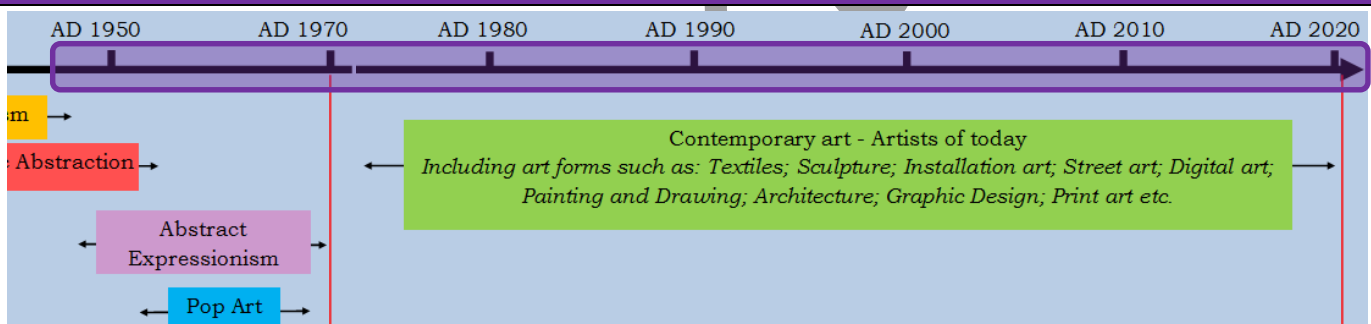


Casual (2002)



Walker Evans (2017)

Timeline:



Vocabulary I will need to know:

Anthropomorphism	The attribution of human characteristics or behaviour to a god, animal, or object.
Caricature	A picture, description, or imitation of a person in which certain striking characteristics are exaggerated in order to create a comic (funny) or grotesque effect.
Meme	An image, video, piece of text, etc., typically humorous in nature, that is copied and spread rapidly by Internet users.
Image	An image composed of picture elements, also known as pixels.
Pixel	A single point (usually square) in a picture. Each pixel in an image has a colour.
Overlay	To place an image over the top of another image.
Resize	To alter the size of (something, especially a computer window or image).
Canvas	The background on which one draws digital elements (lines, shapes etc.).
Rotate	To move or cause to move in a circle round an axis or centre.
Layer	The different levels at which one can place an object or image file. Layers can be stacked, merged, or defined when creating a digital image.
Duplicate	To make an exact copy of something, such as a digital image.
Merge	To combine together.
Crop	A button/tool used to cut out parts of a picture.
Cut-out	A button/tool used to cut out that which has been selected.

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