

# Knowledge Organiser

Year: 3 Subject: Design & Technology Unit: Moving Monsters

## Overview

Children will learn about pneumatic systems and describe how they work. They will make a variety of simple pneumatic systems according to given instructions using basic equipment. They will design, make and evaluate their own moving monster.

What should I already know?	Vocabulary:	
Design	design brief	a set of instructions given
<ul> <li>Can name and describe the features and functions of an existing design (fire engine)</li> <li>Can investigate ways to combine wheels, axles and</li> </ul>	design bi le	for a designer to follow to create
chassis	components	a part or element of a
<ul> <li>Can make a design for a fire engine that includes wheels, axles, chassis and a body</li> </ul>		larger whole; wheels are components of a car.
<ul> <li>Can list and select the appropriate materials and explain their choices</li> </ul>	construct	to build from a variety of
<ul> <li>Can communicate their ideas and plan by describing them to someone else including what the purpose is.</li> </ul>		materials
<ul><li>Make</li><li>Can follow a design to make a fire engine that moves</li></ul>	movement	a change or development
<ul> <li>Working with tools</li> <li>Can use tools such as ruler, scissors, hack-saw, glue</li> </ul>	pneumatic	the use of gas or air under pressure
<ul> <li>spreaders, tape dispensers accurately and safely.</li> <li>Can join card, paper, dowelling and straws using glue, tape (sellotape/masking tape) and threading through</li> </ul>	precise	with the greatest of accuracy
Evaluate		
<ul> <li>Can recognise what they have done well and talk about what could be improved</li> </ul>	testing	enabling a product to be tried and refined to ensure
<ul> <li>Can assess how well their product works</li> <li>Technical Knowledge</li> </ul>	BUILD	it meets its designed function
<ul> <li>To know that a wheel is a circular object that revolves on an axle</li> </ul>	SISTA TEST	
<ul> <li>To know that an axle is a rod that passes through the centre of a wheel</li> </ul>	refine	make minor changes to
<ul> <li>To know that a chassis is the base frame of a wheeled vehicle.</li> </ul>		improve
<ul> <li>To know that there are two ways of attaching a wheel to an axle: -</li> </ul>	accuracy	exact in all detail
<ul> <li>Fixed (the axle and wheel move together)</li> <li>Rotating (the wheel rotates separately to the axle)</li> </ul>	discuss	talk about (something) with a person or people

# What will I know by the end of the unit?

#### Design

- Be able to identify familiar products which use air to make them work.
- Create an accurate labelled diagram of a pneumatic system
- To be able to investigate ways of using pneumatic systems with other materials to control movement
- Apply what they know about pneumatics to create a design that has a simple pneumatic system (e.g syringe, plastic tube, balloon) that works
- Identify areas that could be improved upon in their design

#### Make

- Can follow a design to make a monster that moves by a pneumatic system.
- To create an air tight seal using tape
- To create an air tight seal using tape, pushing a tube on to a syringe hub

### Working with tools

 Can select the most appropriate materials, tools and techniques to use and can use them safely (syringe, balloon, piping, straws)

#### Evaluate

- Be able to identify familiar products which use air to make them work.
- Recognise what has gone well, but suggest further improvements for the finished article
- Suggest which elements they would do better in the future
- Can assess how well their product works in relation to the purpose

### Technical Knowledge

- To know that pneumatic is used to describe a mechanical device that is moved by air pressure (compressed air).
- Know that in pneumatics, an object moves or a sound is made because compressed air is pushed through a tube by a force.

