

What should I know already?	What will I know by the end of the unit?
<ul style="list-style-type: none"> To explore ideas using digital sources e.g. internet, iPads. To continue to use Microsoft Paint to create images and effects using different lines by changing the size of the brushes. To manipulate shapes by using shape and fill colour tools, and edit using eraser tool. To continue to use simple filters to manipulate and create images. To continue to use basic selection and cropping tools. 	<ul style="list-style-type: none"> To record and collect visual information using digital cameras and video recorders. To use a graphics package to create images and effects. To increase control and precision of brush tools when drawing lines. To change brush tool type to an appropriate style e.g. charcoal. To create shapes by making selections to cut, duplicate and repeat. To experiment with colours and textures by making an appropriate choice of special effects and simple filters, to manipulate and create images.

Focus artist:
René Magritte

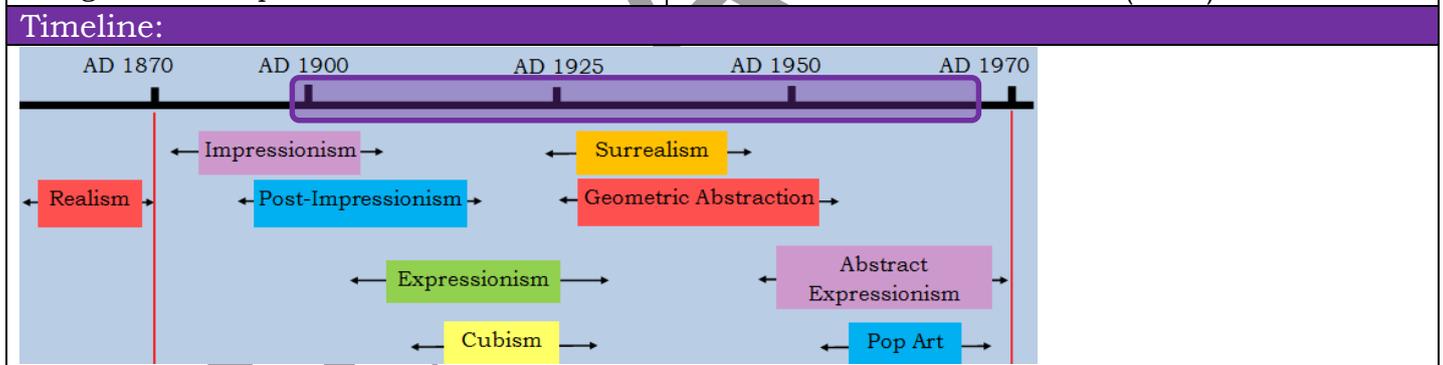


(1898 – 1967) René Magritte was a Surrealist painter who was born in Belgium in 1898. He wanted people to look at ordinary things in different ways. He sometimes painted objects in places where they didn't usually belong. Magritte is well-known for including men in bowler hats in his paintings. He often wore a bowler hat himself and, though you usually can't see the men's faces, these paintings are commonly thought of as self-portraits.

Focus artwork:



The Son of Man (1964)



Vocabulary I will need to know:

Surrealism	An art style which explores the subconscious areas of the mind. The artwork often made little sense as it was usually trying to depict a dream or random thoughts.
Subconscious	Concerning the part of the mind of which one is not fully aware but which influences one's actions and feelings.
Image	An image composed of picture elements, also known as pixels.
Pixel	A single point (usually square) in a picture. Each pixel in an image has a colour.
Overlay	To place an image over the top of another image.
Resize	To alter the size of (something, especially a computer window or image).
Canvas	The background on which one draws digital elements (lines, shapes etc.).
Rotate	To move or cause to move in a circle round an axis or centre.
Layer	The different levels at which one can place an object or image file. Layers can be stacked, merged, or defined when creating a digital image.
Duplicate	To make an exact copy of something, such as a digital image.
Merge	To combine together.
Crop	A button/tool used to cut out parts of a picture.
Cut-out	A button/tool used to cut out that which has been selected.

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